

PATHFINDER™

Roleplaying Game

CHARACTER NAME: Thor good the Destroyer N ALIGNMENT: Barbarian -1 PLAYER: Jon²
 CHARACTER LEVEL: Human CAMPAIGN: Mammoth Lords HOMELAND: Grey Blue
 RACE: Human DEITY: Gorum M SIZE: M GENDER: M AGE: 6'2 HEIGHT: 190 WEIGHT: Grey HAIR: Blue EYES:

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	BONUS OR PENALTY	MODIFIER	HP HIT POINTS	TOTAL	DR
STR STRENGTH	18	+4	22	+6	16		
DEX DEXTERITY	10	0					
CON CONSTITUTION	16	+3	20	+5			
INT INTELLIGENCE	9	-1					
WIS WISDOM	8	-1					
CHA CHARISMA	8	-1					

WOUNDS/CURRENT HP: Q 14
 NONLETHAL DAMAGE:
 INITIATIVE MODIFIER: 0 = 0 + 0
 TOTAL DEX MODIFIER MISC MODIFIER
 AC ARMOR CLASS: 14 = 10 + 4 + 0 + 0 + 0 + 0 + 0 + 0 + 0
 TOTAL ARMOR BONUS SHIELD BONUS DEX MODIFIER SIZE MODIFIER NATURAL ARMOR DEFLECTION MODIFIER MISC MODIFIER

SPEED LAND	FT.	SQ.	WITH ARMOR	FT.	SQ.	TEMP MODIFIERS Action: AF5
40			30			5

BASE SPEED WITH ARMOR
 FLY MANEUVERABILITY SWIM CLIMB BURROW

TOUCH ARMOR CLASS	FLAT-FOOTED ARMOR CLASS	TOTAL	SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMPORARY MODIFIER	MODIFIERS
10	14		FORTITUDE (CONSTITUTION)	5	2	+3				
			REFLEX (DEXTERITY)	0	0	0				
			WILL (WISDOM)	+1	0	-1			+2	

BASE ATTACK BONUS	TOTAL	BASE ATTACK BONUS	STRENGTH MODIFIER	SIZE MODIFIER	MODIFIERS
+1	+5	+1	+4		

WEAPON	ATTACK BONUS	CRITICAL
Great sword	+6 (+8)	19-20x2
WEAPON	ATTACK BONUS	CRITICAL

TYPE RANGE AMMUNITION DAMAGE
 S 2D6+6 (+9)

WEAPON	ATTACK BONUS	CRITICAL
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TYPE RANGE AMMUNITION DAMAGE

SKILLS	SKILL NAMES	TOTAL BONUS	ABILITY MOD.	RANKS	MISC. MOD.
<input checked="" type="checkbox"/>	ACROBATICS		=DEX		+ +
<input type="checkbox"/>	APPRAISE		=INT		+ +
<input type="checkbox"/>	BLUFF		=CHA		+ +
<input checked="" type="checkbox"/>	CLIMB	9	=STR	4	+ 1 + 1
<input checked="" type="checkbox"/>	CRAFT		=INT		+ +
<input type="checkbox"/>	CRAFT		=INT		+ +
<input type="checkbox"/>	CRAFT		=INT		+ +
<input type="checkbox"/>	DIPLOMACY		=CHA		+ +
<input type="checkbox"/>	DISABLE DEVICE		=INT		+ +
<input type="checkbox"/>	DISGUISE		=CHA		+ +
<input type="checkbox"/>	ESCAPE ARTIST		=DEX		+ +
<input type="checkbox"/>	FLY		=DEX		+ +
<input checked="" type="checkbox"/>	HANDLE ANIMAL	3	=CHA	1	+ 1 +
<input type="checkbox"/>	HEAL		=WIS		+ +
<input checked="" type="checkbox"/>	INTIMIDATE		=CHA		+ +
<input type="checkbox"/>	KNOWLEDGE (ARCANA)		=INT		+ +
<input type="checkbox"/>	KNOWLEDGE (DUNGEONEERING)		=INT		+ +
<input type="checkbox"/>	KNOWLEDGE (ENGINEERING)		=INT		+ +
<input type="checkbox"/>	KNOWLEDGE (GEOGRAPHY)		=INT		+ +
<input type="checkbox"/>	KNOWLEDGE (HISTORY)		=INT		+ +
<input type="checkbox"/>	KNOWLEDGE (LOCAL)		=INT		+ +
<input checked="" type="checkbox"/>	KNOWLEDGE (NATURE)		=INT		+ +
<input type="checkbox"/>	KNOWLEDGE (NOBILITY)		=INT		+ +
<input type="checkbox"/>	KNOWLEDGE (PLANES)		=INT		+ +
<input type="checkbox"/>	KNOWLEDGE (RELIGION)		=INT		+ +
<input type="checkbox"/>	LINGUISTICS		=INT		+ +
<input checked="" type="checkbox"/>	PERCEPTION	-1	=WIS	-1	+ +
<input type="checkbox"/>	PERFORM		=CHA		+ +
<input type="checkbox"/>	PROFESSION		=WIS		+ +
<input type="checkbox"/>	PROFESSION		=WIS		+ +
<input type="checkbox"/>	PROFESSION		=WIS		+ +
<input checked="" type="checkbox"/>	RIDE		=DEX		+ +
<input type="checkbox"/>	SENSE MOTIVE		=WIS		+ +
<input type="checkbox"/>	SLEIGHT OF HAND		=DEX		+ +
<input type="checkbox"/>	SPELLCRAFT		=DEX		+ +
<input type="checkbox"/>	STEALTH		=DEX		+ +
<input checked="" type="checkbox"/>	SURVIVAL	3	=WIS	1	+ 1 +
<input checked="" type="checkbox"/>	SWIM		=DEX		+ +
<input type="checkbox"/>	USE MAGIC DEVICE		=CHA		+ +

CONDITIONAL MODIFIERS:
 LANGUAGES: Common

Rage

Rage! 7pts

ARMOR CLASS GEAR	BONUS	TYPE	CHECK PENALTY	SPELL FAILURE	WEIGHT	PROPERTIES
Scaled Mail	+4		-4		30	
TOTALS						

SPELLS				
SPELLS KNOWN	SPELL SAVE DC	LEVEL	SPELLS PER DAY	BONUS SPELLS
<input type="checkbox"/>	<input type="checkbox"/>	0	<input type="checkbox"/>	0
<input type="checkbox"/>	<input type="checkbox"/>	1ST	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	2ND	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	3RD	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	4TH	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	5TH	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	6TH	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	7TH	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	8TH	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	9TH	<input type="checkbox"/>	<input type="checkbox"/>

GEAR	
ITEM	WT.
Sword	8
Mail	30
TOTAL WEIGHT	

FEATS
Over hand Chop (XL SZ Bmg)
Weapon Focus (+)

CONDITIONAL MODIFIERS

DOMAINS/SPECIALTY SCHOOL

0

1ST

2ND

3RD

4TH

5TH

6TH

7TH

8TH

9TH

SPECIAL ABILITIES
Fast Movement
Rage
Country Born

LIGHT LOAD	100	LIFT OVER HEAD	<input type="checkbox"/>
MEDIUM LOAD	200	LIFT OFF GROUND	<input type="checkbox"/>
HEAVY LOAD	300	DRAG OR PUSH	<input type="checkbox"/>
MONEY			
CP			
SP 95			
GP			
PP			

Weapon Proficiency : Great Sword Weapon Proficiency :	
EXPERIENCE POINTS	NEXT LEVEL